



CHARACTER SHEET

Name Samuel Windspeaker
 Ht 5'6" Wt 150 Size Modifier 0 Age 41
 Appearance Weathered skin, dark eyes, black hair

Player Shaman
 Point Total 175
 Unspent Points 0

ST	10	[0]	HP	10	<small>CURRENT</small>	[0]
DX	10	[0]	Will	14		[20]
IQ	13	[60]	Per	12		[10]
HT	11	[10]	FP	11	<small>CURRENT</small>	[0]

Languages	Spoken	Written
English	(Accented)	[2]
Sioux (Native Language)	(Native)	(Native) [0]

DR 0	TL: 2 Cultural Familiarities	[0]
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BASIC LIFT 20 DAMAGE Thr 1d-2 Sw 1d
 BASIC SPEED 5 [-5] BASIC MOVE 5 [0]

PARRY 9 Brawling	Reaction Modifiers Appearance: Status: +0 Other: +0 Conditional: -2 from 'Social Stigma (Minority Group)', -2 from 'No Sense of Humor'
BLOCK 6 DX	

ENCUMBRANCE	MOVE	DODGE
None (0) = BL 20	BM x 1 5	Dodge 8
Light (1) = 2 x BL 40	BM x 0.8 4	Dodge - 1 7
Medium (2) = 3 x BL 60	BM x 0.6 3	Dodge - 2 6
Heavy (3) = 6 x BL 120	BM x 0.4 2	Dodge - 3 5
X-Heavy (4) = 10 x BL 200	BM x 0.2 1	Dodge - 4 4

Name	Level	Relative Level
Artist (Drawing)	12	IQ-1 [2]
Autohypnosis	12	Will-2 [1]
Bow	11	DX+1 [4]
Brawling	12	DX+2 [4]
Parry: 9		
First Aid/TL5 (Human)	13	IQ+0 [1]
Hidden Lore (The Weird West)	13	IQ+0 [2]
Intimidation	13	Will-1 [1]
Meditation	12	Will-2 [1]
Mimicry (Bird Calls)	11	IQ-2 [1]
Occultism	13	IQ+0 [2]
Path of Cunning	13	IQ+0 [2]
Path of Dreams	12	IQ-1 [1]
Path of Elements	13	IQ+0 [2]
Path of Form	12	IQ-1 [1]
Path of Health	14	IQ+1 [4]
Path of Knowledge	14	IQ+1 [4]
Path of Luck	12	IQ-1 [1]
Path of Nature	12	IQ-1 [1]
Path of Protection	14	IQ+1 [4]
Path of Spirit	15	IQ+2 [8]
Riding (Equines)	10	DX+0 [2]
Ritual Magic (Path/Book)	12	IQ-1 [1]
Survival (Plains)	11	Per-1 [1]
Symbol Drawing (Ritual Magic)	15	IQ+2 [4]

ADVANTAGES AND PERKS	
Medium	[10]
Path/Book Adept 3 (Mystic Symbol)	[15]
Racial Memory (Passive)	[15]
Ritual Magery (Path/Book) 2	[20]
Ritual Magery 0	[5]
Spirit Empathy	[10]
DISADVANTAGES AND QUIRKS	
Guilt Complex	[-5]
Low TL -3	[-15]
Nightmares (12 or less)	[-5]
No Sense of Humor	[-10]
Social Stigma (Minority Group)	[-10]
Vow (Never refuse a request for aid) (Great)	[-15]
Wealth (Poor)	[-15]



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Samuel Windspeaker

HAND WEAPONS					Cost	Weight
Qty	Weapon	Damage	Reach	Lvl(Pry)ST	Notes	
	Brawling					
	Punch	1d-2 cr	C	12 (9)		
	Bite	1d-2 cr	C	12 (No)		
	Kick	1d-1 cr	C,1	10 (No)		

RANGED WEAPONS												Cost	Weight	
Qty	Weapon	Damage	Acc	Range	RoF	Shots	Lvl	ST	Bulk	Rcl	LC	Notes		
1	Longbow (ST 10)	1d imp	3	150 / 200	1	1(2)	10	11†	-8		4	[3]	200	3

SPEED/RANGE TABLE
For complete table, see p. 550.

Speed/ Range Modifier	Linear Measurement (range/speed)
0	2 yd or less
-1	3 yd
-2	5 yd
-3	7 yd
-4	10 yd
-5	15 yd
-6	20 yd
-7	30 yd
-8	50 yd
-9	70 yd
-10	100 yd
-11	150 yd
-12	200 yd
-13	300 yd
-14	500 yd
-15	700 yd

HIT LOCATION

Modifier	Location
0	Torso
-2	Arm/Leg
-3	Groin
-4	Hand
-5	Face
-5	Neck
-7	Skull

Imp or *Pi* attacks can target vitals at -3 or eyes at -9.

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ARMOR & POSSESSIONS		Location	Cost	Weight
Qty	Item			

CHARACTER NOTES

POINTS SUMMARY

Attributes/Secondary Characteristics	[95]
Advantages/Perks/TL/Languages/ Cultural Familiarity	[77]
Disadvantages/Quirks	[-75]
Skills/Techniques	[78]
Other	[]